In implementing the value "class", as seen in the assignment 1 instructions, I have gotten a compiler error upon building value.h and value.c : "undefined reference to 'Fatal'. The relevant code is:
In value.c:
extern void Fatal(char *,,,);
{
 ... 
}

value *v;
if ((v = malloc(sizeof(value))) == 0)
    Fatal("out of memory\n");

Is Fatal a keyword in standard C libraries? Or is it something that needs to be developed separately? Is there an external reference to it that I'm missing?

EDIT: Note that the two winking Smileys are actually parentheses.....I'm not sure why they're there, but they're persistent.