I was wondering if anyone would like to augment the information I will receive from a series of hopeful google searches with their own answer to this question:

When I declare a function which returns a value, but then I call that function in my code without assigning the returned value to anything... what happens to it? I don't get a compiler warning even with the extra, and so forth. Where in the green digital void does this value end up and why does the codeGod, usually so viciously fickle and cruel suddenly deem such an oversight perfectly acceptable?!

In example:

savageBurn *makeBurnMoreSavage(savageBurn *mildBurn, int desiredBurnSeverity);

But then I call the function without assigning the augmented burn, thusly:

savageBurn *lukeWarmInsult = newSavageBurn(char* iTouchedYourMomsBumAndSheLikedIt);
makeBurnMoreSavage(savageBurn *lukeWarmInsult, *9001);
displayBurn(savageBurn *lukeWarmInsult);

The original value is altered, and all is well. However, I wonder what becomes of the pointer that was supposed to be returned logically, but is ignored syntactically. Poor little guy... all alone out there... probably cold... scared.