Subject: Task3 acceptable string operations?
Posted by jrmelton on Mon, 05 Sep 2016 23:30:19 GMT

When changing a decimal number to a hex number, the hex value is created backwards. Is it acceptable to create a new string with the first hex value created, use string+ to append the second hex value and then switch their positions in the string using getElement? I understand that this implementation will only work for a 2 element string (which is fine for this case) but since appending to a string does not change the original element, is this acceptable?

Subject: Re: Task3 acceptable string operations?
Posted by jrmelton on Mon, 05 Sep 2016 23:44:15 GMT

A better question is, is it acceptable for our decimal to hex function to only work for decimal numbers less than 256?

Subject: Re: Task3 acceptable string operations?
Posted by lusth on Mon, 05 Sep 2016 23:56:46 GMT

Yes, the hex numbers you generate will be from 00 to FF.