Hey guys,

If you are interested in trying to insert random integers in random locations in your Linked List, then I have the code for you.

```c
/showSLL(items);
    showSLL(items);
    long int random(void);
        // you might have to use rand(void) instead
    void srand(unsigned int c);
        // you might have to use srand(int) instead
    */
    srand(time(0));
    for(i = 0; i < 1000; i++){
        int index = random()%sizeSLL(items)+1;
        int value = random()%100;
        insertSLL(items, index, newInteger(value));
    }
/showSLL(items);
    for(i = 0; i < 1000; i++){
        int index = random()%sizeSLL(items);
        removeSLL(items, index);
    }
```

---

Subject: Re: Random Testing
Posted by jarobinson3 on Mon, 06 Feb 2017 18:31:55 GMT

You can wrap your code using [code] and [\code] except with a / slash.