So when we are writing the main program for the assignment, is it possible to write two function pointers the same name, but with a different function signature? When inserting into a vbstree or a rbt the signatures include two different structs as the trees, can i do this without rewriting code?

Subject: Re: Overloading function pointers
Posted by lusth on Wed, 08 Mar 2017 19:17:57 GMT
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Unfortunately no. I create both kinds of trees and have insert, delete, statistics, and display functions dispatch to the correct kind of tree based upon a flag. Ugly.